Using Graphics-Based Prompts

Provide students with access to a content-related graphic (graph, diagram, number model, map, political cartoon, photograph, historical document, poem, etc.). Assign one of the following prompts in "quick write" form.

1. **Build content vocabulary.**
   - Prompt: In one minute*, identify as many vocabulary words as you can (at least six) that are related to this graphic.

2. **Identify facts and/or given information.**
   - Prompt: In two minutes*, list at least three things you know are true about the graphic shown.

3. **Develop possible test questions.**
   - Prompt: In two minutes*, write at least two questions you might see on a test that includes this graphic.
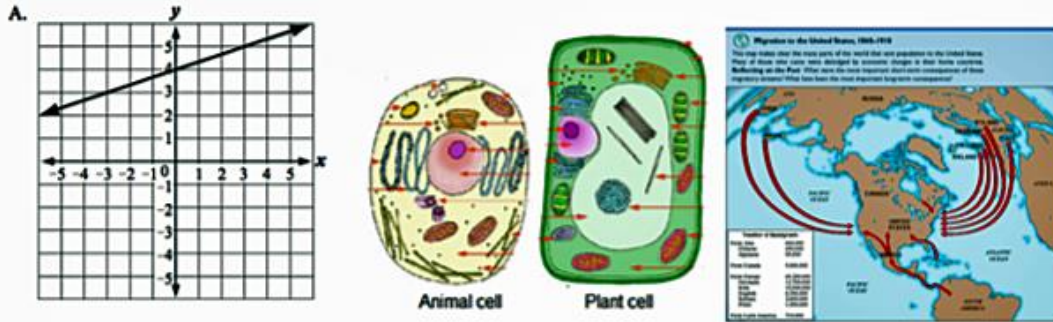
4. **Anticipate errors.**
   - Prompt: In two minutes*, identify one common error students might make when working with this graphic.
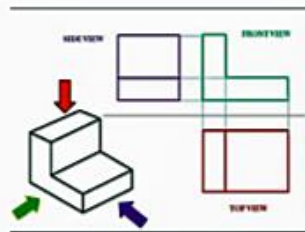
5. **Analyze student work.**
   - Prompt: In three minutes*, identify one <u>mistake</u> this student made, and explain how you would correct it.
   - Prompt: In two minutes*, give this student <u>one tip</u> to help them improve their score.
   - Prompt: In three minutes*, identify <u>one strength and one weakness</u> in this student's work.
   - Prompt: In two minutes*, identify three <u>content areas skills</u> (or three organizational techniques) this student used successfully.

* or other short, reasonable length of time

Examples of Graphics to Prompt Thinking and Writing

Isaac newton was amazing he discovered the principal of gravity and he invented calculus

Animal cell   Plant cell

David drew the six triangles shown below.

Dreams
By Langston Hughes

Hold fast to dreams
For if dreams die
Life is a broken-winged
bird
That cannot fly.
Hold fast to dreams
For when dreams go
Life is a barren field
Frozen with snow.